

SUMMER 2026



BASIS INDEPENDENT™
SUMMER
McLean

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Summer redefined.



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Day Camp

Adventure awaits; fun begins for | Toddler – Grade 5

Each day at our summer camp is a thrilling new adventure where your child will create unforgettable memories and develop valuable new skills. Every week, campers immerse themselves in hands-on activities, from science and nature exploration to creative and performing arts, sports, and games. Our camp offers a perfect blend of indoor and outdoor adventures, packed with excitement. Special guests and on-campus events bring an extra layer of fun. These adventures are complemented by field trips that tap into local resources, encouraging campers to come together as a community through shared laughter, fun, and camaraderie.



DISCOVER

Campers explore the exciting world of science, technology, engineering, art and math (STEAM) through building projects, experiments, and design challenges. Sharing ideas, asking questions, and making predictions are encouraged!



PLAY

Robust outdoor free play and structured games help campers learn sportsmanship and develop their physical strength and endurance. Campers learn critical thinking and problem solving by participating in board games and team challenges with their peers.



CREATE

Campers express themselves by participating in hands-on visual arts, including photography, videography, drawing, and painting. Campers develop planning skills by working on projects with their peers and can participate in group performances or discussions.



WONDER

Social and emotional growth is nurtured through camper and instructor led activities that promote a feeling of community and belonging. Campers learn through open-ended activities that give them a chance to apply problem-solving skills and collaborate with friends.



LEARN

From imaginative games that stimulate cognitive development to hands-on experiences that enhance motor skills, these activities not only set the stage for academic success but also foster social, emotional, and physical growth.

**Please see camp policies page for payment and cancellation policies*

FEES*

Registration
(one-time, non-refundable): \$85

Non-refundable Deposit
(per session): \$45

Day Camp:

- Toddler Full Day: \$550
- Half-Day: \$320
- Rising PreK – K Full Day: \$495
- Half-Day: \$285
- Gr. 1 – 5 Full Day: \$490
- Half-Day: \$280

Early Bird: \$80 Late Bird: \$80

Early and Late Bird: \$145

Camp Hours:

9:00 AM – 4:00 PM

Early Bird Hours:

7:00 AM – 9:00 AM

Late Bird Hours:

4:00 PM – 6:00 PM

Weeks Offered:

June 9 through August 8

No Camp June 19 or July 3

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Camp offerings subject to change. We are always looking to add new and exciting camps and activities. View our camp registration portal for the most up to date schedule.



Each week, campers dive into thrilling new adventures inspired by our exciting themes. From daring expeditions and innovative discoveries to boundless creativity and hands-on activities, every moment promises unforgettable fun.

Explore the full schedule of our summer themes below and get ready to for summer redefined.

Week	Theme	Field Trip**	Fun Friday
Week 1: 6/08 – 6/12	Pirate Adventures	Watson Adventures	Kona Ice
Week 2: 6/15 – 6/19*	A Camping Adventure	N/A	Go-Adventures
Week 3: 6/22 – 6/26	Superheroes vs Villains	Spy Museum	Superhero Training Obstacle
Week 4: 6/29 – 7/03*	Under the Sea	N/A	Water Party
Week 5: 7/06 – 7/10	Safari Explorers	NOVA Wild	Zoo-To-You
Week 6: 7/13 – 7/17	STEAM-tastic Fun	The Children's Science Center Lab	Magic of Science
Week 7: 7/20 – 7/24	Sports Zone!	Sky Zone Trampoline Park	Field Day
Week 8: 7/27 – 7/31	Space Explorers	National Air and Space Museum	Laser Show
Week 9: 8/03 – 8/07	Carnival Craze	Fun Land Fairfax	Mini Carnival

*No Camp June 19 or July 3

**Please note: Field trips are available only to full-day campers in Grades 1 – 5..

WEEK 1: PIRATE ADVENTURES

Campers discover hidden treasures, explore tropical-themed activities, and engage in hands-on games and creative projects that capture the fun and excitement of island life.

WEEK 2: A CAMPING ADVENTURE

Campers spend a week discovering ecology and sustainability through interactive, hands-on projects, teamwork challenges, and engaging activities that bring the natural world to life.

WEEK 3: SUPERHERO VS. VILLIANS

A week of problem-solving, strategy, and teamwork. Campers explore creative thinking, ethical decision-making, and leadership as they embody superheroes and spies on exciting missions.

WEEK 4: UNDER THE SEA

Dive into the ocean! Campers learn about marine life, ecosystems, and water science through experiments and discovery activities.

WEEK 5: SAFARI EXPLORERS

Go on a wild adventure! Campers discover animals, habitats, and conservation while exploring the natural world.

WEEK 6: STEAM-TASTIC FUN!

Campers dive into Science, Technology, Engineering, Arts, and Math (STEAM) through interactive experiments and design challenges that build critical thinking, problem-solving, and innovation skills.

WEEK 7: SPORTS ZONE

It's game time in the Sports Zone! Campers will dive into a variety of sports and active challenges while learning the importance of teamwork and sportsmanship.

WEEK 8: SPACE EXPLORERS

Blast off into space! Campers explore planets, stars, and galaxies while learning science through interactive activities.

WEEK 9: CARNIVAL CRAZE

Step right up! Campers explore physics, design, and teamwork with fun, hands-on carnival-themed challenges.

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Field Trips | On-Campus Events

*Please note: Field trips are available only to full-day campers in Grades 1 – 5
On-Campus events do not have grade restrictions!*

WEEK 1: PIRATE ADVENTURES | June 8 – June 12

Field Trip: [Watson Adventures](#), Washington, DC, June 10

Campers will become pirates on a scavenger hunt, solving clues and searching for “treasure” through Watson Adventures.

On-Campus Event: Kona Ice, June 12

WEEK 2: A CAMPING ADVENTURE | June 15 – June 18*

On-Campus Event: Go-Adventures, June 18

WEEK 3: SUPERHERO VS. VILLIANS | June 22 – June 26

Field Trip: [Spy Museum](#), Washington, DC, June 24

Campers will explore secret missions and clever gadgets, stepping into the roles of heroes and villains.

On-Campus Event: Superhero Training Obstacle Course, June 26

WEEK 4: UNDER THE SEA | June 29 – July 2*

On-Campus Event: Water/Foam Party, July 2

WEEK 5: SAFARI EXPLORERS | July 6 – July 10

Field Trip: [NOVA Wild](#), Reston, VA, July 8

Campers will get up close with animals from around the world, journeying through habitats just like real safari explorers.

On-Campus Event: Zoo-To-You, July 10

WEEK 6: STEAM-TASTIC FUN! | July 13 – July 17

Field Trip: [The Children's Science Center](#), Fairfax, VA, July 15

Campers will dive into hands-on experiments and creative challenges, sparking curiosity and excitement in science, technology, engineering, art, and math.

On-Campus Event: Magic of Science, July 17

WEEK 7: SPORTS ZONE | July 20 – July 24

Field Trip: [Sky Zone](#) Springfield VA, July 22

Get ready for nonstop action! Campers will soar, flip, and bounce through a high-energy adventure! This trip will be full of heart-pumping fun, movement, and athletic challenges that keep everyone on their toes.

On-Campus Event: Field Day, July 24

WEEK 8: SPACE EXPLORERS | July 27 – July 31

Field Trip: [Air and Space Museum](#), Chantilly, VA, July 29

Campers will journey through an incredible collection of aircraft and spacecraft, from historic planes to lunar modules, diving into hands-on activities to discover the science of flight, the power of rockets, and what it's really like to live and work in space.

On-Campus Event: Laser Show, July 31

WEEK 9: CARNIVAL CRAZE | August 3 – August 7

Field Trip: [Fun Land](#), Fairfax, VA, August 5

Dive into a world of games, rides, and exciting attractions at Fun Land! From thrilling rides to classic carnival games, this hands-on adventure brings our Carnival Craze theme to life with nonstop fun, laughter, and teamwork.

On-Campus Event: Mini Carnival, August 7

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Specialty Camps

Explore and expand their interests | Rising K – Grade 8

Our specialty camps are packed with hands-on activities that offer experiences for campers to discover new skills and talents. Whatever your child's interests are, we have fun and unique activities for them to try!

A.I. DESIGNERS & DEVELOPERS

Explore the world of artificial intelligence to design fully interactive games and experiences using cutting-edge technology. This program combines artificial intelligence with coding to create an unforgettable learning adventure.

Grades: 3 – 5 | **Week 7:** July 20 – July 24 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



ADVANCED ROBOTICS

Build and program robots using Python and coding tools to solve creative challenges with your team! Explore the scientific method to test, plan, and adjust your designs. No experience needed—collaborate with peers throughout the program.

Grades: 3 – 5 | **Week 3:** June 22 – June 26 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



ADVENTURES IN AUGMENTED REALITY!

Watch as holograms come to life in the first-ever augmented reality for kids! Campers will work in cutting-edge software to create holographic scenes that are viewable with a smartphone and a magic futuristic cube. Get hands-on with your own digital creations in this one-of-a-kind experience! Camper-created projects will be available on a password-protected Black Rocket website to share with friends and family. Campers will work in pairs or teams for most of the program.

Grades: 3 – 5 | **Week 6:** July 13 – July 17 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



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Explore and expand their interests | Rising K – Grade 8

ALL ABOARD THE HOGWARTS EXPRESS!

All aboard the Hogwarts Express! Young wizards will dive into the magical world of Harry Potter through creative crafts, potion-making, and exciting house-themed challenges. This hands-on, literature-inspired camp encourages teamwork, imagination, and a love for fantasy storytelling.

Grades: 3 – 5 | **Week 4:** June 29 – July 3 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



ART INNOVATORS

This hands-on program is a great way to introduce future artists to art and innovation! Campers draw self-portraits, mold sculptures, and create captivating collages, cultivating essential creativity and risk-taking skills. As campers explore the world of art, from da Vinci to Kahlo, they'll show their creativity and grow their confidence by sharing their work with others!

Grades: K – 2 | **Week 7:** July 20 – July 24 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



ASPIRING FASHIONISTAS

In this stylish program for boys and girls, campers gain knowledge of the fashion industry and develop skills in fashion design, fashion marketing, fashion journalism and branding. Campers develop sketching skills, explore popular brands, analyze industry trends (e.g., athleisure), design various articles of clothing, define their own brand, explore careers in fashion and more!

Grades: 3 – 5 | **Week 6:** July 13 – July 17 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



BEATS AND JAMS: DIGITAL MUSIC CREATORS

Begin your rise to the top of the charts with digital music production! Just like today's top artists, you can design your own beats or remix a mashup of your favorite songs to become a digital composer and sound engineer. In this camp, students will learn to produce digital music, record sound, make sound effects, and mix their own tracks.

Grades: 3 – 5 | **Week 8:** July 27 – July 31 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



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BOOKSICALS

Booksicals camp turns reading into a theatrical experience. We combine picture books with musical theater, art, and dance for an unforgettable summer. Campers foster their social-emotional skills, creativity, and critical thinking skills.

Grades: K – 2 | **Week 2:** June 15 – June 19 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$350



BROADCAST JOURNALISM

Explore the exciting world of broadcast journalism! Learn essential storytelling, research, scriptwriting, and on-camera skills as you create and present your own news stories. Perfect for anyone interested in reporting or behind-the-scenes production.

Grades: 6 – 8 | **Week 7:** July 20 – July 24 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425



BUILD A BETTER WORLD!

This engaging program has campers collaborate on structural challenges as they model earthquake stability, hurricane winds, system integrity and so much more on their quest to understand how buildings are designed to resist outside forces. Culminating in a final world-building exercise, this camp is a STEAM lava flow at its finest.

Grades: 3 – 5 | **Week 3:** June 22 – June 26 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



BUILD-IT-YOURSELF WOODWORKING

Imagine it...then build it! Campers create project after project using smooth pine pieces in a wide variety of shapes. Included is a lightweight hammer, nails, glue, and more. The kit comes complete with a guide that has instructions for multiple projects, plus a handy storage box. There are over 80 pieces to build with!

Grades: K – 2 | **Week 5:** July 6 – July 10 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



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Explore and expand their interests | Rising K – Grade 8

CARNIVAL CRAFTERS

In this program, campers will design, build, and explore the physics and engineering behind their favorite carnival attractions. From roller coasters to Ferris wheels, kids will experiment with motion, force, and balance while bringing their own mini-carnival creations to life.

Grades: K – 2 | **Week 9:** August 3 – August 7 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



CHESS: THE ROAD TO GRANDMASTER

In this program, kids will learn the basics of chess, openings, strategy and several chess-variant games like zombie chess and two-time chess. Beginning with free play to evaluate familiarity and comfort level, we will layer-in skills and work with kids to learn to apply them to game play. Variant games are a great way to keep learners interested and chess extra fun and playful.

Grades: 6 – 8 | **Week 6:** July 13 – July 17 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



CHOPPED! JR.

Chopped! JR. is a favorite at Tiny Chefs! This camp combines recipes for every meal of the day, with the challenge of secret ingredients. Tiny Chefs start with recipes for breakfast, lunch, and dinner, but just when they're comfortable, here come the secret ingredients!

Grades: K – 2 | **Week 9:** August 3 – August 7 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425



CLAY CREATIONS

Welcome to our fun and creative Clay Camp for kids! In this hands-on camp, young artists will explore the exciting world of clay by shaping, molding, and sculpting their very own masterpieces. With easy-to-follow guidance, children will learn basic clay techniques like rolling, pinching, and coiling while creating everything from cute animals to colorful decorations.

Grades: K – 2 | **Week 4:** June 29 – July 3 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400

Grades: 3 – 5 | **Week 7:** July 20 – July 24 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



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CODING: BUILD YOUR OWN APP

Have you ever wanted to make your own websites and apps? In this hands-on coding and tech camp, you'll learn the skills of a coder and the mindset of an entrepreneur through building apps - your own app and an app for local nonprofits. You'll build apps and games throughout the week and work on real web apps.

Grades: 6 – 8 | **Week 5:** July 6 – July 10 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



COSMIC CODERS

Experience an out-of-this-world odyssey with *Cosmic Coders*, where robots, space exploration and coding converge! Join our cosmic crew as learners embark on a thrilling journey through the wonders of outer space. Young adventurers explore the mysteries of the cosmos and collaborate with fellow crew members to create an interplanetary city while mastering the art of coding with the mBot Neo robot.

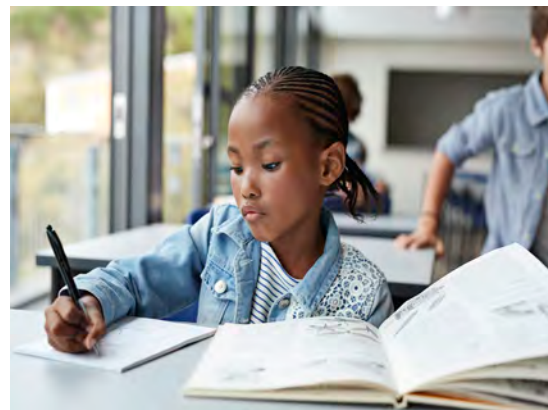
Grades: 3 – 5 | **Week 8:** July 27 – July 31 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



CREATIVE WRITING

Do you have a story to tell? Want to learn how to express yourself through writing? Join our Creative Writing camp! This camp helps campers who love stories express themselves through writing, develop their verbal skills, and learn how to craft compelling characters to build immersive worlds.

Grades: 6 – 8 | **Week 8:** July 27 – July 31 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



CULINARY PASSPORT

It is said that if you want to learn about a country you should start with the food. During this week of camp our Tiny Chefs will learn how to create the cuisines of multiple countries while learning about some of the cooking techniques & ingredients that make them unique. Come join us as we expand our world and our palates!

Grades: K – 2 | **Week 3:** June 22 – June 26 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425



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Explore and expand their interests | Rising K – Grade 8

CUPCAKE WARS

Cupcakes are all the rage and it's a trend that's clearly here to stay! If you've ever been curious about how the pros make those cupcakes so precious and ornate, and if competition is your middle name, then this is the week for you! We'll spend three days on cupcake basics - measuring, mixing, baking, and frosting, and then finish the week with two days of baking battle! Small teams will face off with one another to compete for the title of "Best Cupcake!". May the best cupcake win!

Grades: K – 2 | **Week 8:** July 27 – July 31 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425



DA VINCI CAMP

Time travel to reveal how Leonardo Da Vinci's inquisitiveness inspired many of today's advancements from art to zoology. Learners begin their STEAM journey as apprentices and graduate to Journeypersons. Along the way, they meet Leonardo Da Vinci and engage in hands-on activities that promote creativity, multi-subject integration and collaborative learning.

Grades: K – 2 | **Week 8:** July 27 – July 31 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



DIGITAL PHOTOGRAPHY

Explore the art of photography in this digital photography camp! Learn the basics of composition, lighting, and core techniques, with hands-on photo-taking, an editing day, nature tours, and portfolio creation for local businesses.

Grades: 6 – 8 | **Week 3:** June 22 – June 26 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$425



DIRT CAMP

Roll up your sleeves and dig into the fascinating world beneath our feet. Uncover the origins of dirt and distinguish between dirt and soil. Explore the roles of a soil engineer by digging like a mole and building like a beaver. Investigate global practices of using dirt and soil for dyeing clothes and constructing homes. Plant your very own mini cat grass farm and witness the interconnectedness of trees through an underground network of fungi.

Grades: K – 2 | **Week 2:** June 15 – June 19 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$350



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DRONE ADVENTURES

The drones are here! Let the battles begin. In this hands-on, interactive camp you will learn how to safely fly drone robots. Working in teams, you will be able to code your drone to compete in missions that will prepare you for the ultimate team challenge at the end of the week.

Grades: 3 – 5 | **Week 9:** August 3 – August 7 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



DUNGEONS AND DRAGONS

Have you ever wanted to play the nationally-known game Dungeons and Dragons? Stretch your imagination telling stories with your friends, and build useful creative skills? What about play the game they do in Stranger Things? Well, this is your chance! In this camp, we'll be exploring collaborative storytelling through Dungeons and Dragons. Along the way, we'll develop social and emotional skills that will serve us well outside of the RPG.

Grades: 6 – 8 | **Week 1:** June 8 – June 12 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



ENTREPRENEURSHIP

Have you ever wanted to start your own business or website? In this camp for budding entrepreneurs, that's exactly what you'll do! You'll work with a campmate to produce a simple company idea, taking it as far as it will go before the camp ends. You'll create a business plan, enlist friends and family, and set up everything you need to be a junior entrepreneur: a first email address, a basic app or website, and a presentation.

Grades: 6 – 8 | **Week 3:** June 22 – June 26 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425



EXPERIMENT IN MOTION

In this hands-on program, campers will explore the wonders of motion, force, and reactions through exciting hands-on experiments. Campers will also work in teams to design, build, and test their own mini machines, putting science concepts into action in a fun and engaging way.

Grades: K – 2 | **Week 6:** July 13 – July 17 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



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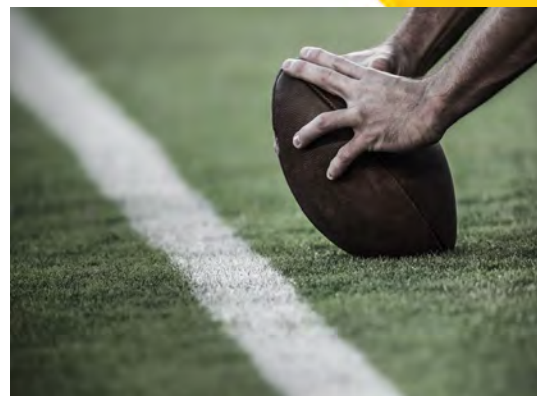


Explore and expand their interests | Rising K – Grade 8

FLAG FOOTBALL

Gear up for a week of fast-paced fun with flag football! Players of all skill levels will learn passing, catching, running, and defensive strategies in a safe, non-contact environment. Through exciting drills, team games, and friendly competition, campers will build athletic skills, teamwork coordination, and confidence while having a blast on the field.

Grades: 6 – 8 | **Week 9:** August 3 – August 7 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425



FLIGHT STEAMVENTURES

Take flight on an exciting educational journey with our STEAM curriculum tailored for transitional and kindergarten students. Through engaging lessons and extensions, young learners explore the science of flight using hot air balloons and airplanes, employing technology and engineering to model, build and enhance flying machines.

Grades: K – 2 | **Week 6:** July 13 – July 17 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



GAME DESIGN

Have you ever dreamed of creating a video game? In this camp, we'll dive into game development. Students will learn the fundamentals of game design, starting with HTML programming. During the course, we will use AI technology for storytelling and image creation, infusing unlimited options into game creation. We'll also work on enhancing writing skills by coding trivia challenges and immersive choose-your-own-adventure games.

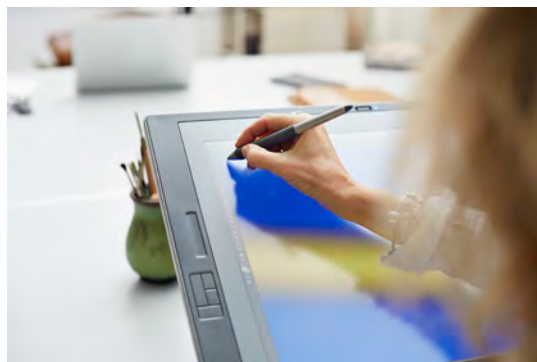
Grades: 6 – 8 | **Week 6:** July 13 – July 17 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



GRAPHIC DESIGN

Interested in drawing, art, or design? In this camp, you'll learn how to use your doodling skills for real, by doing design projects for local nonprofits or small businesses. You will learn how to make professional posters and art that people want to pay for, and you'll ultimately design posters and ads for real organizations with good causes.

Grades: 6 – 8 | **Week 2:** June 15 – June 19 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



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HACKING AND CYBERSECURITY

Have you ever wanted to be a hacker? Or wanted to learn how to code? On the Internet these days, it's important to understand how hackers work, so you can stay safe from them. In this specialty camp, you will learn how to hack through fun coding (and code-breaking) games. You'll learn about the three main methods hackers use, hack fake websites we set up, and learn how to stay safe online. Get ready to have fun breaking things!

Grades: 6 – 8 | **Week 1:** June 8 – June 12 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



INGENIOUS INNOVATORS

Unleash your creativity with hands-on engineering and design! Construct amazing catapults, build sturdy forts, and craft glowing light sticks—all while tackling real-world challenges and putting your problem-solving skills to the test. Work together, experiment, and see your ideas come to life in exciting ways!

Grades: 3 – 5 | **Week 3:** June 22 – June 26 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



INTERMEDIATE GAME DESIGN

Ready to take your game creation skills to the next level? In this camp, students will expand their programming abilities while creating exciting new types of games using Scratch. They'll master more exciting game mechanics like custom sound effects, animation timing, strategic gameplay, and interactive storytelling as they build reaction games, catch-and-dodge adventures, memory puzzles, and animated conversation scenes.

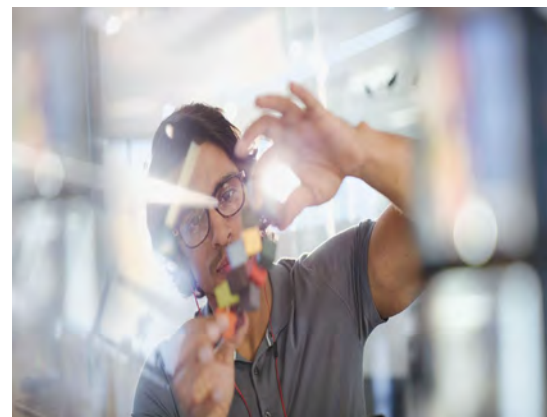
Grades: 6 – 8 | **Week 9:** August 3 – August 7 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



INVENTOR'S LEAGUE – PROTOTYPING FOR THE FUTURE

Become an inventor of the future! Learn 'rapid prototyping' and problem-solving as you conceptualize and design a product to solve a critical global issue. Each day begins with inspirational profiles of young inventors, such as the eleven-year-old who coded a robot to find victims of natural disasters. Next, research a problem to tackle in medicine, architecture, the environment, or a topic of your choosing. Once your vision is complete, learn how to draft 2D designs, create 3D models, and develop a website to pitch your ideas to the camp.

Grades: 3 – 5 | **Week 5:** July 6 – July 10 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



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Explore and expand their interests | Rising K – Grade 8

KIDS BAKING CHAMPIONSHIP

Move beyond the basics and stretch your baking repertoire to include things like biscuits, muffins, cupcakes, fruit tarts and dessert sauces. Campers also learn measurements and equivalents, as well as basic techniques like folding, whisking and rolling during this week. At the end of the program, we will finish with a final baking battle! Small teams will face off with one another to compete for the title of “Baking Champion!”.

Grades: K – 2 | **Week 1:** June 8 – June 12 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425



KIDS-COOK OFF

Kid cooks, bakers and chefs have joined the ranks of elimination style cooking contests, and here at Tiny Chefs we are getting in on the action! In this exciting session, campers will be separated into rotating teams, and each team will create recipes that are judged by the instructors in a blind taste test with preset criteria. Each day the teams will create 3 items; 2 recipes will be a head-to-head competitions making the same item.

Grades: K – 2 | **Week 7:** July 20 – July 24 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425



KINDERGARTEN ENRICHMENT

Step into the crucial pre-kindergarten months with *Kindergarten Enrichment: A Pre-K to K Adventure!* This program eases the transition from preschool to kindergarten, building a strong foundation for a lifelong love of learning. Children strengthen literacy and math skills while practicing kindergarten routines through play and collaborative activities.

Grades: K | **Week 6 – Week 7:** July 13 – July 24 (*Two-Week Full-Day program*) | **Hours:** 9:00 AM – 4:00 PM | **Fee:** \$1200



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Explore and expand their interests | Rising K – Grade 8

KUNG FU

Rong's Kung Fu Academy offers Chinese Shaolin Kung Fu camp (also known as Chinese Martial Arts or Wushu.) Our campers build physical stamina and agility through learning and practicing basic skills such as stretching, push-ups, jumping, and tumbling, whole-body exercise and balance. Additionally, training includes the fundamentals of Shaolin Kung Fu techniques, forms and discipline. Campers use punching gloves for the punching bag and learn a little bit of sparring skill.



Week 5: July 6 – July 10

Grades: K – 2 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$425

Grades: 3 – 5 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425

Week 7: July 20 – July 24

Grades: K – 2 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$425

Grades: 3 – 5 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425

K-POP DEMON HUNTERS EXPLORATION

Welcome to our energetic and imaginative K-Pop Demon Hunters camp! In this dynamic program, young performers will step into the vibrant world of K-Pop while exploring creativity, teamwork, and self-expression. With fun activities like vocal warm-ups, choreography, and character creation, campers will form their own "idol groups," complete with team names, signature moves, and original lyrics.



Grades: 3 – 5 | **Week 6:** July 13 – July 17 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400

Grades: K – 2 | **Week 9:** August 3 – August 7 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400

LEGO BRICK BUILDERS

Do you love building and want to learn how to design your own LEGO creations? This camp teaches campers how to design and build their own LEGO models. They'll cultivate both their creativity and an engineering mindset. As a camper you'll get hands-on experience with a variety of LEGO sets and learn techniques for building sturdy and intricate designs.



Grades: K – 2 | **Week 1:** June 8 – June 12 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$350

Summer redefined.

Camp offerings subject to change. We are always looking to add new and exciting camps and activities. View our camp registration portal for the most up to date schedule.



Explore and expand their interests | Rising K – Grade 8

LEGO FILMS AND STOP ACTION!

Make your LEGOs come to life! Bring in your favorite action figures or LEGOs and create a short film with your friends. Whether you want to recreate a scene from Star Wars or design a world of your own, this camp brings your dreams to the screen.

Grades: 3 – 5 | **Week 4:** June 29 – July 3 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



LITTLE INVENTORS

Are you ready to innovate? Get your creative juices flowing in this project-based program, where you will identify the need for an invention, think on your feet, and create structures and solutions. Campers also learn about famous inventors and internalize how recent innovations improve our lives.

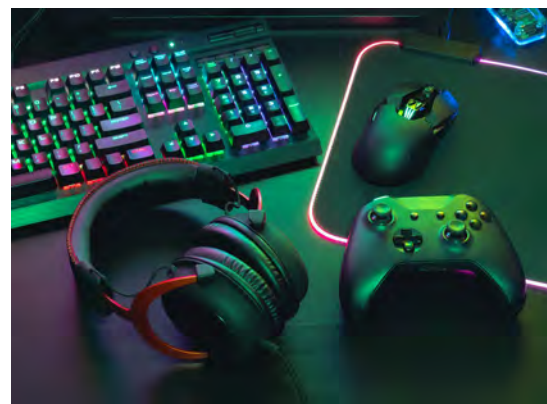
Grades: K – 2 | **Week 5:** July 6 – July 10 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$425



MAKE YOUR FIRST 3D VIDEO GAME!

Campers will learn the physics behind 3D games, explore beginner event scripting, level design, controlling the flow of gameplay, and storytelling. Campert projects will be available on a password-protected Black Rocket website to share with friends and family. Projects are only compatible with Windows devices. Campers will work in pairs or teams for most of the program.

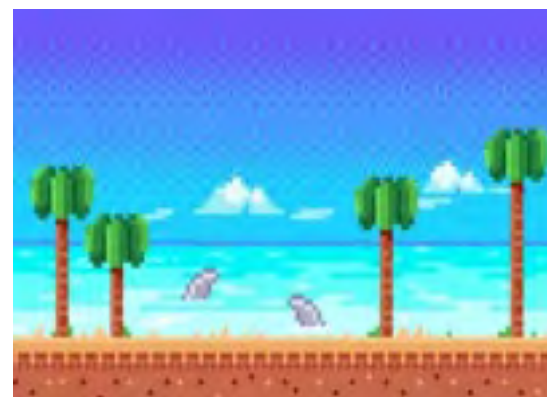
Grades: 3 – 5 | **Week 2:** June 15 – June 19 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



MINECRAFT DESIGNERS

Learn how to create a custom map, design structures to share between worlds, build with Redstone and Command blocks, and create custom textures for you to import at home or share with friends. Projects from this camp require the Java version of Minecraft. Tablet, phone, and game console versions of Minecraft are not compatible. Returning campers can create more advanced projects that build on previous years. Campers will work in pairs or teams for most of the program.

Grades: 3 – 5 | **Week 6:** July 13 – July 17 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



Summer redefined.



Explore and expand their interests | Rising K – Grade 8

MINECRAFT REDSTONE ENGINEERS

Take the next step beyond simply “playing” Minecraft and become a true Redstone engineer. Expand your Redstone knowledge by constructing your own carnival with a variety of mini-games, roller coasters, and attractions powered by Redstone. Learn how to use Command and Structure blocks to incorporate them into your builds.

Grades: 3 – 5 | **Week 5:** July 6 – July 10 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



MODEL UN

Campers act as United Nations (UN) delegates, collaborating in teams to develop policy recommendations and debating current global issues aligned to the UN’s sustainable development goals. Participants enhance their research and communication skills, while gaining a solid exposure to debating international affairs, problem solving in a diplomatic context, and making persuasive presentations.

Grades: 6 – 8 | **Week 5:** July 6 – July 10 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



MONEY MATH

Designed for our youngest campers, this program serves as a real-life math lab where campers practice their computational skills and develop a foundation in financial literacy. Campers participate in money math games and activities that help them internalize how they can use their math skills in everyday life.

Grades: K – 2 | **Week 6:** July 13 – July 17 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



MY FIRST FOOD TRUCK

Campers select a food theme, choose an ideal location, identify target customers, design appealing menus, and form a comprehensive business plan covering strategy, marketing, operations and finance, including capital-raising needs. Activities include drafting mission statements, setting prices, estimating expenses and learning key financial metrics. This program offers a tasty way to develop business savvy!

Grades: 3 – 5 | **Week 9:** August 3 – August 7 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



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Explore and expand their interests | Rising K – Grade 8

MY FIRST LEMONADE STAND

Let's sell lemonade! Young campers become "lemonade entrepreneurs" and learn how to make yummy lemonade and earn money selling it! From designing marketing flyers to estimating profits to experimenting with recipes, campers have fun all week while developing business savvy.

Grades: K – 2 | **Week 3:** June 22 – June 26 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400

Grades: K – 2 | **Week 9:** August 3 – August 7 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



MY FIRST PIGGY BANK

Earn, save, spend, donate! Let's learn about money! This innovative program provides a solid foundation on financial literacy for kids in a fun setting. Games and hands-on activities help campers internalize key concepts (like money, budgeting and saving) in an engaging and supportive environment fostering teamwork. Campers use their arts & crafts skills to make their own piggy banks!

Grades: K – 2 | **Week 4:** June 29 – July 3 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$350



NASA SPACE DISCOVERY

Journey into outer space! Learn about planets, astronauts, and rocket science through engaging experiments. Blast off on hands-on activities that let you explore the wonders of the universe and become a junior space scientist!

Grades: K – 2 | **Week 8:** July 27 – July 31 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



OCEANIC EXPLORATION

Take the dive with *Oceanic Exploration* and journey from the tropics to the poles to inspect arctic food webs, simulate coral reef adaptations and survey everything from the great river deltas to the Mariana Trench. Through engineering design activities, challenge learners to collaborate on sustainability projects such as tracking great white sharks across the open ocean, answering and reflecting on important sea-dwelling questions about the variety of the oceans and the differences in ecosystems.

Grades: K – 2 | **Week 4:** June 29 – July 3 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



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Explore and expand their interests | Rising K – Grade 8

PIRATE ADVENTURES

From landlubber to swashbuckler, it's the pirate's life for me! Cast-off into the seven seas as learners work together to navigate its treacherous depths, engaging in STEM-focused experiments, hands-on design trials and engaging group discussions. Then, it's up to the merry bunch of misfits to collaborate with the rest of their crew to accomplish challenging tasks like forging catapults, pirate science and fashioning maps to hidden treasure.

Grades: K – 2 | **Week 1:** June 8 – June 12 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



POTION AND LOTION LAB

Discover the science behind beauty and self-care! Create your own luxurious lotions, colorful soaps, and fizzy bath bombs while exploring the magic of chemistry and the wonders of natural ingredients. Unleash your creativity and mix up some fun experiments that you can take home!

Grades: K – 2 | **Week 5:** July 6 – July 10 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



PYTHON PROGRAMMERS

Want to learn the world's fastest-growing programming language favored by Google and NASA? Discover how to code with Python using accessible web-based platforms that guide students through a series of daily lessons. Build fundamental tech literacy while creatively solving software engineering challenges!

Grades: 3 – 5 | **Week 3:** June 22 – June 26 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



READ ALL ABOUT IT!

Campers collaborate in teams as intrepid reporters who write stories and create a digital newspaper of their own. Our junior journalists interview other campers, write about local news, author op-ed pieces and manage the production of a cohesive digital publication. A compelling camp for aspiring school newspaper editors, this program strengthens campers' writing proficiency and time-management skills in a fun environment that fosters creativity and self-confidence.

Grades: 6 – 8 | **Week 4:** June 29 – July 3 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$350



Summer redefined.



Explore and expand their interests | Rising K – Grade 8

ROBLOX MAKERS

Unlock the power of Roblox® Studio, the world creation tool used by real-world Roblox® developers! Learn how to build 3D models and create an adventure in your Roblox® world. Bring characters to life with unique animations you design. Camper-created projects will be available on a password-protected Black Rocket website to share with friends and family. Campers will work in pairs or teams for most of the program.

Grades: 3 – 5 | **Week 7:** July 20 – July 24 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



ROBOTICS

Unleash your creativity in our Robotics camp! Discover the exciting world of robotics, engineering, and coding as you work with your own robot. Join us for an exhilarating journey into the realm of robotics and embrace the endless possibilities of technology and creativity!

Grades: 6 – 8 | **Week 2:** June 15 – June 19 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



ROBOTICS BRICK MASTER

Build and program LEGO® SPIKE and WeDo robots in exciting engineering challenges. Explore your creativity, solve problems, and bring your robotic creations to life through hands-on teamwork and experimentation!

Grades: K – 2 | **Week 7:** July 20 – July 24 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



SCIENCE ADVENTURE CAMP

This hands-on science program lets campers explore chemistry, biology, engineering, and more through exciting experiments and collaborative projects, like testing gliders or creating art with shaving cream and dye. Participants will develop essential lab skills while building curiosity, confidence, and critical thinking.

Week 8: July 27 – July 31

Grades: K – 2 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450

Grades: 3 – 5 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450

Week 9: August 3 – August 7

Grades: K – 2 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450

Grades: 3 – 5 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



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Explore and expand their interests | Rising K – Grade 8

SCIENCE OF SUPERPOWERS

In this engaging program, campers explore the science behind superpowers through fun, hands-on STEM lessons in biology, engineering, and technology. They'll fly with Superman, sling webs with Spider-Man, and discover real-life heroes while building creativity, critical thinking, and community awareness.

Grades: K – 2 | **Week 3:** June 22 – June 26 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



SEWING

Unleash Your Creativity with Sewing! Join this exciting Sewing camp to design and create unique projects. Beginner or experienced, you'll develop essential sewing skills and unleash your imagination. No experience or special materials needed, we'll provide everything. Discover various techniques, stitches, and decorative embellishments. Craft stylish garments, accessories, and home decor items. Combine learning with fun and become a sewing enthusiast.

Grades: 3 – 5 | **Week 2:** June 15 – June 19 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$350



SOCCER

Players of all levels are welcome to join this week of soccer skill-building and friendly competition, where athletes can improve their skills, awareness, fitness, and confidence. Campers will practice individual dribbling, passing, shooting, and fun games like tag and 1-v-1 challenges, all designed to prepare them for team play. Sessions will also focus on strength, speed, coordination, balance, and endurance through exciting exercises, and campers should bring a water bottle and wear comfortable athletic clothes, shin-guards, and sneakers.

Week 1: June 8 – June 12

Grades: 3 – 5 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$425

Week 6: July 13 – July 17

Grades: K – 2 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425



SPEECH AND DEBATE

In this exciting speech and debate camp, we'll dive into the world of persuasive communication and argumentation. Campers will discover the power of debate, master the art of constructing compelling arguments, and learn how to use persuasive language to win over audiences. Each session will challenge campers to use logical reasoning, understand evidence, and counter opposing arguments.

Grades: 6 – 8 | **Week 8:** July 27 – July 31 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



Summer redefined.



Explore and expand their interests | Rising K – Grade 8

SPORTS SMORGASBORD

Let's get active in summer! In this program for younger campers, we'll review fitness-focused games, activities, and an introduction to team sports. Campers will put their bodies in motion and release surplus energy to help them be more present at school and at home. They'll learn skills that will boost their self-esteem for other sports.

Grades: K – 2 | **Week 3:** June 22 – June 26 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



SUPER MARIO OBSTACLE COURSE DESIGN

In this action-packed program inspired by the iconic Super Mario video game series, young campers become game designers as they plan, build, and navigate their own creative obstacle courses. Through hands-on activities and collaborative play, children learn basic principles of physics, spatial reasoning, and problem-solving as they construct challenges using everyday materials like cones, boxes, and hula hoops.

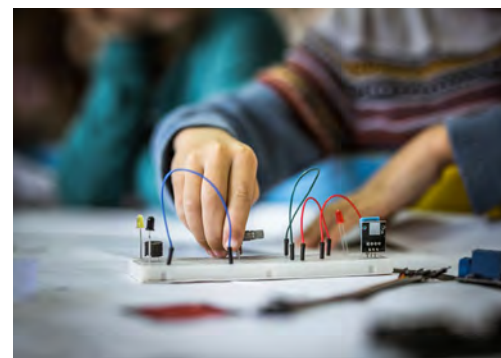
Grades: K – 2 | **Week 2:** June 15 – June 19 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$350



SURVIVOR

Lightning strikes, dead car batteries and losing your map — emergencies can happen at any time! As survivalists, campers learn exactly what to do through this team-based study of real-world survival skills. In *Survivor*, learners use ingenuity to gain crucial skills such as knot tying, water purification and compass navigation. Bringing STEM to the great outdoors, instructors love the hands-on, collaborative curriculum.

Grades: 6 – 8 | **Week 7:** July 20 – July 24 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



TABLETOP TINKERERS

Step into a world of strategy, creativity, and fun! In this engaging camp, campers explore classic and modern board games while developing critical thinking, social skills, and mathematical reasoning. Each session combines structured gameplay with thoughtful reflection, helping campers understand game mechanics, practice good sportsmanship, and build lasting friendships.

Grades: 6 – 8 | **Week 4:** June 29 – July 3 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



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Explore and expand their interests | Rising K – Grade 8

TENNIS

Grab your tennis racquet and join us for some action-packed fun at our Summer Tennis Camp! This camp is designed to encourage a love for the game of tennis and develop a camper's fundamentals in a game-based environment.

Campers of all skill levels are welcome!

Week 1: June 8 – June 12

Grades: K – 2 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$425

Grades: 3 – 5 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$425

Week 4: June 29 – July 3

Grades: K – 2 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$375

Grades: 3 – 5 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$375

Week 8: July 27 – July 31

Grades: K – 2 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$425



THAMES AND KOSMOS STRUCTURAL ENGINEERING: BRIDGES AND SKYSCRAPERS

Become a master builder and engineer! Explore the world of bridges and skyscrapers as you design, build, and test your own structures. Learn the principles of strength, balance, and stability while bringing your tallest and most creative designs to life. Challenge yourself to see how high and strong you can go while having tons of hands-on fun!

Grades: 3 – 5 | **Week 2:** June 15 – June 19 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



TRAVELING ARTISTS

Survey the history of art by carving totem poles in the Pacific Northwest, crafting Aztec masks in the heart of Mexico and experimenting with the artistic traditions of the world. In this thrilling camp, learners take creative thinking and cultural awareness head-on as they examine the STEAM processes that make art possible.

Grades: 3 – 5 | **Week 5:** July 6 – July 10 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



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Explore and expand their interests | Rising K – Grade 8

URBAN PLANNING THROUGH MINECRAFT

Join our innovative Urban Planning Adventures camp designed for grades 3-5 campers to explore the fascinating world of city design through Minecraft! In this engaging program, your child will discover how the spaces around us shape our daily lives while creating their very own virtual cities.

Grades: 3 – 5 | **Week 1:** June 8 – June 12 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$450



VIDEO GAME ANIMATION

Bring your animations to life with design tools used by real game developers! Create sophisticated sprite animations using simple-to-learn techniques that you can use in any 2D editor. Squash, stretch, and shade your creations to make your characters pop!

Grades: 3 – 5 | **Week 2:** June 15 – June 19 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



WEIRD NATURE SCIENCE

Have you ever wanted to be a scientist? Or to increase your understanding of the natural world? Well, you're in luck! In this camp, we'll be learning about physics and the natural world through fun, easy science experiments. We'll learn about states of matter, the animal and plant kingdoms, and how things we interact with in our everyday lives really work.

Grades: 3 – 5 | **Week 9:** August 3 – August 7 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



WILDERNESS SURVIVAL FOR KIDS

Join our exciting Wilderness Survival Quest, designed for young adventurers eager to explore the fascinating world of outdoor skills and nature knowledge! In this engaging program, campers will learn essential survival techniques through fun, interactive group games and hands-on activities. Young explorers will create their own emergency kits and learn how to use them, understand how water filters work, and practice identifying local plants and animals.

Grades: K – 2 | **Week 2:** June 15 – June 19 | **Hours:** 1:00 PM – 4:00 PM | **Fee:** \$400



Summer redefined.



Explore and expand their interests | Rising K – Grade 8

WORLD OF WONDERS

Grab your passports and binoculars and step into our time machine for an adventure like no other at World of Wonders camp! Explore ancient wonders like the Great Wall of China and Machu Picchu through hands-on STEAM activities that spark creative thinking and collaborative learning, while discovering your own wonder of the world. Tackle exciting engineering and problem-solving challenges with a growth mindset.

Grades: 3 – 5 | **Week 1:** June 8 – June 12 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



YOUNG CODERS

Every child can code! Develop your skills as a young coder by exploring block coding, JavaScript, and Python concepts while making your own playable mini-games. This introductory coding course is designed to get elementary-aged students excited about technology through a series of hands-on and engaging learning challenges.

Grades: 3 – 5 | **Week 9:** August 3 – August 7 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



YOUNG DEBATERS

Campers learn the art of persuasion and help select debate topics they find interesting. In a public forum debate format, campers work in groups and practice their debating skills in a supportive environment, including developing arguments, issuing rebuttals, providing examples, rebuilding their case and summarizing points of view. Campers learn to think on their feet and enhance their public-speaking skills, gaining self-confidence in the process.

Grades: 3 – 5 | **Week 8:** July 27 – July 31 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



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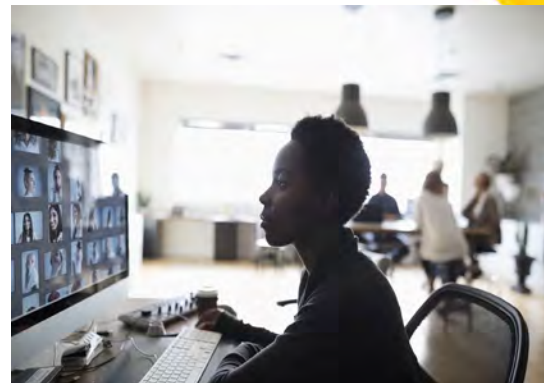


Explore and expand their interests | Rising K – Grade 8

YOUNG GAME DESIGNERS

This beginner game development course is designed to get elementary-aged campers excited about technology through hands-on and engaging learning activities. Recreate classic video games while exploring level design and digital arts concepts. Experience intuitive, child-friendly software while learning the game development process.

Grades: 3 – 5 | **Week 4:** June 29 – July 3 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$400



YOUTUBE CONTENT CREATORS

Discover your voice and make your mark on the world! Whether you're six or sixteen, start your journey toward becoming the next YouTube star. Explore content creation, find your niche, learn YouTube's Dos and Don'ts, and practice digital citizenship. Build your on-camera presence, create your own channel branding, and master professional editing. Leave with a launch plan and content created in class, shared on a password-protected Black Rocket website.

Grades: 3 – 5 | **Week 8:** July 27 – July 31 | **Hours:** 9:00 AM – 12:00 PM | **Fee:** \$450



Scan the QR Code



to Learn More and
Register Online Today!

Summer redefined.



Both For-Credit and Enrichment Courses at BASIS Independent Silicon Valley

Virtual Courses (at BASIS Independent Silicon Valley Upper)						
Fine Arts	For-Credit	Eligibility	Prerequisites	Dates	Times	Tuition
Digital Art ¹	Yes	Rising Grades 10-12**	None	Jun 22–Jul 24*	8:00 AM–1:00 PM PST 11:00 AM–4:00 PM EST	\$3,160
Math	For-Credit	Eligibility	Prerequisites	Dates	Times	Tuition
Pre-Algebra ¹	Yes	By Level	Yes	Jun 22–Jul 24*	8:00 AM–2:00 PM PST 11:00 AM–5:00 PM EST	\$3,160
Pre-Algebra	No	By Level	Yes	Jun 22–Jul 24*	8:00 AM–11:30 AM PST 11:00 AM–2:30 PM EST	\$2,495
Algebra I/Geometry ¹	Yes	By Level	Yes	Jun 22–Jul 24*	8:00 AM–2:00 PM PST 11:00 AM–5:00 PM EST	\$3,160
Algebra I/Geometry	No	By Level	Yes	Jun 22–Jul 24*	8:00 AM–11:30 AM PST 11:00 AM–2:30 PM EST	\$2,495
Algebra II/Geometry ¹	Yes	By Level	Yes	Jun 22–Jul 24*	8:00 AM–2:00 PM PST 11:00 AM–5:00 PM EST	\$3,160
Algebra II/Geometry	No	By Level	Yes	Jun 22–Jul 24*	8:00 AM–11:30 AM PST 11:00 AM–2:30 PM EST	\$2,495
Economics	For-Credit	Eligibility	Prerequisites	Dates	Times	Tuition
Economics ¹	Yes	Rising Grades 10-12**	Yes	Jun 22–Jul 10*	8:00 AM–1:00 PM PST 11:00 AM–4:00 PM EST	\$1,580
Business	For-Credit	Eligibility	Prerequisites	Dates	Times	Tuition
Empowering Entrepreneurs ¹	Yes	Rising Grades 10-12**	Yes	Jun 22–Jul 24*	8:00 AM–1:00 PM PST 11:00 AM–4:00 PM EST	\$3,160
Introduction to Business ¹	Yes	Rising Grades 10-12**	None	Jun 22–Jul 24*	8:00 AM–1:00 PM PST 11:00 AM–4:00 PM EST	\$3,160
Writing	For-Credit	Eligibility	Prerequisites	Dates	Times	Tuition
Creative Writing	No	Rising Grades 7-12	None	TBD	2:30 PM–4:30 PM PST 5:30 PM–7:30 PM EST	\$800
Essay Writing Blueprint	No	Rising Grades 6–8	None	TBD	2:30 PM–4:30 PM PST 5:30 PM–7:30 PM EST	\$490
Writing Prep for AP History	No	Rising Grades 9–11	None	TBD	2:30 PM–4:30 PM PST 5:30 PM–7:30 PM EST	\$490
Writing Prep for SAT	No	Rising Grades 10-12	None	TBD	2:30 PM–4:30 PM PST 5:30 PM–7:30 PM EST	\$490
World Languages	For-Credit	Eligibility	Prerequisites	Dates	Times	Tuition
Spanish-Beginner	No	Rising Grades 7-9	None	TBD	2:30 PM–4:30 PM PST 5:30 PM–7:30 PM EST	\$650

*Class not in session July 3

** High School credit will only be awarded to students who take this course when they are in rising grade 10 or higher (applies only to BASIS Independent students)

¹ This is a credit bearing class and will be reflected on the transcript.



Both For-Credit and Enrichment Courses at BASIS Independent Silicon Valley

Virtual Courses (at BASIS Independent Silicon Valley Upper)						
Computer Science	For-Credit	Eligibility	Prerequisites	Dates	Times	Tuition
Introduction to Programming ¹	Yes	Rising Grades 9-12**	None	Jun 22–Jul 24*	8:00 AM–1:00 PM PST 11:00 AM–4:00 PM EST	\$3,160

*Class not in session July 3

** High School credit will only be awarded to students who take this course when they are in rising grade 10 or higher (applies only to BASIS Independent students)

¹ This is a credit bearing class and will be reflected on the transcript.

Scan the QR Code



to Learn More and Register Online Today!

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Summer redefined.

Camp at a Glance



Build a full-day of fun for your child with a morning and an afternoon activity. Full day campers enjoy a supervised lunch and recess between their two activities. Day Camp is available every week with flexible options: AM Session; PM Session; both AM and PM Sessions.

LUNCH: Campers spending a full day on campus will have a designated lunch time from Noon to 1:00 PM.

WATER: Please have your child bring a water bottle to camp each day. Summer is hot and we want to make sure our campers are well-hydrated. Water refill stations will be available.

Rising Grades Kindergarten – Grade 2

Week	AM Sessions 9:00 AM – 12:00 PM	PM Sessions 1:00 PM – 4:00 PM
Week 1: 6/08 – 6/12	Kids Baking Championship Pirate Adventures	LEGO Brick Builders Tennis
Week 2: 6/15 – 6/19*	Dirt Camp Super Mario Obstacle Course Design	Booksicals Wilderness Survival for Kids
Week 3: 6/22 – 6/26	Culinary Passport Science of Superpowers	My First Lemonade Stand Sports Smorgasbord Club!
Week 4: 6/29 – 7/03*	Oceanic Exploration Tennis	Clay Creations My First Piggy Bank
Week 5: 7/06 – 7/10	Build it Yourself Woodworking Potion & Lotion Lab	Kung Fu Little Inventors
Week 6: 7/13 – 7/17	Experiment in Motion Kindergarten Enrichment <i>(Two-Week Full-Day program)</i> Soccer	Flight Steam Ventures Kindergarten Enrichment <i>(Two-Week Full-Day program)</i> Money Math
Week 7: 7/20 – 7/24	Kids-Cook Off Kindergarten Enrichment <i>(Two-Week Full-Day program)</i> Robotics Brick Master	Art Innovators Kindergarten Enrichment <i>(Two-Week Full-Day program)</i> Kung Fu
Week 8: 7/27 – 7/31	Cupcake Wars NASA Space Discovery Science Adventure Camp	Da Vinci Camp Tennis
Week 9: 8/03 – 8/07	Chopped! JR K-Pop Demon Hunters Exploration Science Adventure Camp	Carnival Crafters My First Lemonade Stand

Use this sheet to plan out the sessions and then Scan the QR Code below to register for those sessions!

Scan the QR Code



to Learn More and Register Online Today!

*No Camp June 19 or July 3

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Camp at a Glance



Build a full-day of fun for your child with a morning and an afternoon activity. Full day campers enjoy a supervised lunch and recess between their two activities. Day Camp is available every week with flexible options: AM Session; PM Session; both AM and PM Sessions.

LUNCH: Campers spending a full day on campus will have a designated lunch time from Noon to 1:00 PM.

WATER: Please have your child bring a water bottle to camp each day. Summer is hot and we want to make sure our campers are well-hydrated. Water refill stations will be available.

Rising Grades 3 – 5

Week	AM Sessions 9:00 AM – 12:00 PM	PM Sessions 1:00 PM – 4:00 PM
Week 1: 6/08 – 6/12	Tennis World of Wonders	Soccer Urban Planning Through Minecraft
Week 2: 6/15 – 6/19*	Make Your First 3D Video Game! Thames and Kosmos	Sewing Video Game Animation
Week 3: 6/22 – 6/26	Ingenious Innovators Python Programmers	Advanced Robotics Build A Better World
Week 4: 6/29 – 7/03*	All Aboard the Hogwarts Express! Young Game Designers	LEGO Films and Stop Action! Tennis
Week 5: 7/06 – 7/10	Inventor's League Kung Fu	Minecraft Redstone Engineers Traveling Artist
Week 6: 7/13 – 7/17	Adventures in Augmented Reality! Aspiring Fashionistas	K-Pop Demon Hunters Exploration Minecraft Designers
Week 7: 7/20 – 7/24	A.I. Designers & Developers Kung Fu	Clay Creations Roblox Makers
Week 8: 7/27 – 7/31	Young Debaters YouTube Content Creators	Beats and Jams Cosmic Coders
Week 9: 8/03 – 8/07	My First Food Truck Young Coders	Drone Adventures Weird Nature Science

*No Camp June 19 or July 3

Use this sheet to plan out the sessions and then Scan the QR Code below to register for those sessions!

Scan the QR Code



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Summer redefined.

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Rising Grades 6 - 8

Week	AM Sessions 9:00 AM – 12:00 PM	PM Sessions 1:00 PM – 4:00 PM
Week 1: 6/08 – 6/12	Dungeons and Dragons	Hacking and Cybersecurity
Week 2: 6/15 – 6/19*	Robotics	Graphic Design
Week 3: 6/22 – 6/26	Entrepreneurship	Digital Photography
Week 4: 6/29 – 7/03*	Read All About It!	Tabletop Tinkerers
Week 5: 7/06 – 7/10	Model UN	Coding: Build Your Own App
Week 6: 7/13 – 7/17	Chess: The Road to Grandmaster	Game Design
Week 7: 7/20 – 7/24	Broadcast Journalism	Survivor
Week 8: 7/27 – 7/31	Speech and Debate	Creative Writing
Week 9: 8/03 – 8/07	Flag Football	Intermediate Game Design

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***Camper T-shirts:** Each camper receives one t-shirt with camp registration (Sizes 2T – Adult 3XL).

Registration Fee	Fee
Registration Fee (one-time, non-refundable)	\$85
Deposit (per session)	\$45
Early and Late Bird	Fee
Early Bird	\$80
Late Bird	\$80
Early and Late Bird Combo	\$145

Day Camp	Fee
Toddler – Full-Day	\$550
Toddler – Half-Day	\$320
Rising PreK – K – Full-Day	\$495
Rising PreK – K – Half-Day	\$285
Rising Grades 1 – 5 – Full-Day	\$490
Rising Grades 1 – 5 – Half-Day	\$280

Specialty Camps	Fee
Advanced Robotics	\$450
Adventures in Augmented Reality!	\$450
AI Designers & Developers	\$450
All Aboard the Hogwarts Express!	\$400
Art Innovators	\$400
Aspiring Fashionistas	\$400
Beats and Jams: Digital Music Creators	\$450
Booksicals	\$350
Broadcast Journalism	\$425
Build A Better World	\$400
Build It Yourself Woodworking	\$400
Carnival Crafters	\$400
Chess: The Road to Grandmaster	\$450
Chopped! Jr.	\$425
Clay Creations	\$400

Specialty Camps	Fee
Coding: Build Your Own App	\$450
Cosmic Coders	\$450
Creative Writing	\$450
Culinary Passport	\$425
Cupcake Wars	\$425
Da Vinci Camp	\$400
Digital Photography	\$425
Dirt Camp	\$350
Drone Adventures	\$450
Dungeons and Dragons	\$400
Entrepreneurship	\$425
Experiment in Motion	\$400
Flag Football	\$425
Flight SteamVentures	\$400
Game Design	\$450

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Specialty Camps	Fee
Graphic Design	\$400
Hacking and Cybersecurity	\$450
Ingenious Innovators	\$400
Intermediate Game Design	\$450
Inventor's League	\$450
K-Pop Demon Hunters Exploration	\$400
Kids Baking Championship	\$425
Kids Cook-Off	\$425
Kindergarten Enrichment (Two-Week Full-Day program)	\$1200
Kung Fu	\$425
LEGO Brick Builders	\$350
LEGO Films and Stop Action!	\$400
Little Inventors	\$425
Make Your First 3D Video Game!	\$400
Minecraft Designers	\$450
Minecraft Redstone Engineers	\$450
Model UN	\$450
Money Math	\$450
My First Food Truck	\$400
My First Lemonade Stand	\$400
My First Piggy Bank	\$350
NASA Space Discovery	\$400
Oceanic Exploration	\$400
Pirate Adventures	\$400
Potion and Lotion Lab	\$400
Python Programmers	\$450

Specialty Camps	Fee
Read All About It!	\$350
Roblox Makers	\$450
Robotics	\$400
Robotics Brick Master	\$400
Science Adventure Camp	\$450
Science of Superpowers	\$400
Sewing	\$350
Soccer	\$425
Speech and Debate	\$450
Sports Smorgasbord	\$400
Super Mario Obstacle Course Design	\$350
Survivor	\$400
Tabletop Tinkerers	\$400
Tennis	\$425
Thames and Kosmos Structural Engineering: Bridges and Skyscrapers	\$400
Traveling Artist	\$400
Urban Planning Through Minecraft	\$450
Video Game Animation	\$400
Weird Nature Science	\$400
Wilderness Survival for Kids	\$400
World of Wonders	\$400
Young Coders	\$450
Young Debaters	\$450
Young Game Designers	\$400
YouTube Content Creators	\$450

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PAYMENT POLICY

A one-time, \$85 non-refundable registration fee, plus a \$45 non-refundable deposit per session is required at registration. The balance of fees for summer programs will be automatically withdrawn on May 1 from the credit card on file. Receive a 10% discount off total camp tuition when registered by February 20.

REFUND/CANCELLATION POLICY

Cancellation requests must be received at least 2-weeks prior to the start date of the camp. No refunds will be given for cancellations within 2 weeks of a camp starting. Refunds will not include the \$45 deposit or the \$85 registration fee. Variations from this cancellation policy will be noted in camp descriptions. In the event the school must cancel a camp, every effort will be made to find a replacement class for the camper. If the school must refund due to cancellation of a camp, the refund may include all fees, including deposit and registration.

SIBLING DISCOUNT

10% sibling discount (applied to second and subsequent children only, and not applicable for Early/Late Bird).

REFERRAL DISCOUNT

\$50 camp tuition credit to the referring family for each camper referred. Referred camper must list referring family name when registering in ACTIVE. Credit may only be used in ACTIVE; no check or cash bonuses.

LUNCH

Campers should bring their lunch daily. Lunch will not be provided or available for purchase at camp.

WATER BOTTLES

Campers should bring their own water bottle to camp. Water refill stations are available.

T-SHIRT

Each camper receives one t-shirt with camp registration (sizes 2T – Adult 3XL).

SUNSCREEN/INSECT REPELLENT

Sunscreen and/or insect repellent should be applied prior to coming to camp. If your camper requires reapplication of the product while at camp, an authorization form must be submitted to the Health Office. Campers are required to bring their own sunscreen and/or insect repellent.

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Summer Courses Fees and Policies

Offered at BASIS Independent Silicon Valley



DEPOSITS

A \$100 non-refundable deposit is required for each course. Deposit amounts will be deducted from the program fees. Please see Program/Course Changes below for our one-time complimentary deposit transfer policy.

TUITION FEES AND BALANCES

Tuition fees are as listed and on our website. The balance of fees for summer programs will be automatically withdrawn on May 1 from the credit card on file.

MULTI COURSE DISCOUNT

Receive \$50 discount when you register for 2 courses per student; \$75 discount when you register for 3 courses per student; \$100 discount when you register for 4 or more courses per student.

All courses need to be purchased in one transaction to be eligible for the discounts.

If courses are purchased in separate transactions, email the Summer Team at sv.summer@basisindependent.com for a coupon code to apply at checkout when registering for additional course(s).

REFERRAL DISCOUNT

\$50 summer tuition credit to the referring family for each student referred. Referred student must list referring family name when registering in ACTIVE. Credit may only be used in ACTIVE; no check or cash bonuses.

PROGRAM/COURSE CHANGES

There will be one complimentary program/course change allowed by April 24. During this complimentary change, your initial \$100 deposit will be transferred to the new program/course without any additional charge.

Any additional changes made by April 24 will incur a \$25 charge to each transaction. No changes are permitted after April 24.

LATE PICK-UP FEE

Late Pick-Up fee will be charged at the time of pick up if student is not picked up within 10 minutes after the conclusion of the program. Starting 10 minutes after scheduled end time of the program, a \$25 fee plus \$1 for each additional minute will be charged.

REFUND POLICY

Until April 24:

Refunds are permitted, minus the \$100 non-refundable deposit.

After April 24:

In the event that a course is canceled due to low enrollment, the full amount (including the non-refundable deposit), minus a \$25 processing fee, will be refunded. There will also be no tuition refunds or tuition transfers for any reason other than course cancellation. Deposits and program fees are non-refundable under any and all circumstances and cannot be transferred to another session or another student. This includes, but is not limited to, absence(s), withdrawal before the end of the program, and disruptive behavior or other misconduct.

IMPORTANT DATES

- January 12: Registration opens.
- April 24: Cancellations and refunds permitted, minus the \$100 non-refundable deposit.
- May 1: Registration closes and the balance of fees for summer programs will be automatically withdrawn on May 1 from the credit card on file.
- After May 1, Registration remains open only if there are remaining spaces. Full payment required for all registrations on or after this date. Wait-lists available for programs with full capacity.

ATTENDANCE POLICY FOR FOR-CREDIT ACADEMIC COURSES

- Students must inform the teacher in advance before missing any class.
- Students may miss no more than 5 days if enrolled in any for-credit course, with the exception of Economics, in which students may miss no more than 3 days.
- If you have not been approved by your school to be eligible to register for a math level, you will not be issued a refund.

CONTACT INFORMATION

Phone: 408 291 0907

Email: sv.summer@basisindependent.com

Address: 1290 Parkmoor Ave, San Jose, CA 95126

Website: siliconvalley.basisindependent.com

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Some answers might be slightly different depending on the situation or student.

QUESTIONS ABOUT REGISTRATION AND ELIGIBILITY

Q: When is the last date to register for summer courses? In addition, are there different dates for different courses?

A: The last day to register is the Thursday before the first date of the summer course you are planning on taking. Courses may fill up prior to that date so we recommend signing up early to reserve space. The majority of our for-credit courses run for the entirety of the five week session, however we also have enrichment programs that are scheduled for one and two weeks. All course schedules are varied based on the subject matter and general requirements of each course.

Q: If I change my mind about a summer course and want to cancel enrollment can I get a refund?

A: Refunds will be given prior to April 25 in certain circumstances, and minus the \$80 deposit. Refunds may be given if a parent purchased a duplicate course by accident, but not if a for-credit course was purchased for a student who has not met the eligibility requirements for the course. Please note that after April 25, refunds will not be issued for those instances in which a child wishes to cancel their registration.

Q: I saw a summer course that I wanted to sign my child up for but now it is not available online. Is the course full?

A: As we get closer to the end of May, we will cancel those courses that have not met the minimum enrollment number. However, sometimes searching in ACTIVE does not yield the results that it should, so please let us know what course you are looking for and we can confirm.

Q: I am registering my child for the Algebra 2/Geometry for-credit course. I noticed that there's a disclaimer "I understand as a BASIS Independent student that I am required to receive Dean approval prior to registering for any for-credit math courses. I also understand that if I choose to register without approval, and my child subsequently is not approved for the course, the deposit and tuition paid are not refundable." Should we get Dean approval before registering?

A: Yes, while BASIS Independent students may wish to accelerate their math pathway, they must do this with approval. During T2, current students who are in Algebra 2/Geometry and below will be informed if they have a high enough average in their current math class to be eligible to sign up for summer math acceleration (if they wish to). Newly admitted students must also meet eligibility requirements to accelerate their math course. Any child who enrolled in a for-credit course that they are not eligible for will not be refunded for the course.

Q: My child is currently taking Algebra 1/Geometry. Can they can take Algebra 2/Geometry this summer for credit?

A: During T2, families will receive an email letting them know if their child is eligible to move on to the next math level. If you have not received this information by March, please check with your child's Dean.

Q: My child has self-studied for math over the last several years and knows higher-level math than the summer course. Please tell me why they cannot test out of the math level and accelerate that way?

A: Your student will need to take their next math class in sequence over the summer so that this course is listed on their academic transcript. We have to strictly follow our course sequencing so that all graduation requirements for specific math levels are listed per the state of California requirements. We have many students who opt to self-study in a variety of subjects, but we still have to follow the transcript and have them enrolled in the next course in sequence irrespective of any outside knowledge that students may learn in various enrichment environments. They may find the course easy this summer, but they can definitely use that to their advantage, as it is an accelerated course with a short time span.

Q: Is there an option to enroll in enrichment programs for only certain days, with the fees prorated accordingly?

A: We will not be able to prorate the cost, but you are welcome to enroll a student in an enrichment course even if they do not plan to attend all dates.

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Some answers might be slightly different depending on the situation or student.

QUESTIONS ABOUT ATTENDANCE

Q: Is my child required to take the entire 120 hours of course material, or can they just take the final assessment?

A: In order to get the full academic credit, your child will need to participate in the course and attend all but five days. Missing more time than this will mean that your child does not earn credit for the course.

Q: We have plans for travel during the first week of class; will you be able to share recordings of the lessons that my student will miss? Can they self-study to stay on track and make up work when they return?

A: All of our courses are live, high engagement courses, whether offered in-person or virtually. Curriculum is taught during the classes themselves, and we do not offer resources to self-study, as the intention of the course is that it is an instructor led class. Specific to our absence policy however, students are required to attend the first and last weeks of for-credit courses. These weeks are simply too important to the course with respect to the foundational knowledge and procedures.

Q: My child has qualified for a competition and will be missing some days of the summer course. How should we handle this?

A: That is a very exciting prospect! Please keep in mind that students may miss no more than five days if enrolled in any for-credit course, with the exception of Economics, in which students may miss no more than three days. Please alert the Summer HOS about your planned travel dates to see if taking the course this summer is advisable based on the time your student will be missing. Please note that students may not miss any dates during the first and last weeks of any for-credit summer course.

QUESTIONS ABOUT THE START OF THE COURSE AND GRADING

Q: We've registered for an in-person course. Will we be able to order lunch online like during the regular school year?

A: Unfortunately, we do not provide lunch during the summer. Students should bring snacks and/or lunch each day.

Q: When will I receive my Schoology login to be able to access content for my summer course?

A: The logins will be shared approximately a week prior to the first date of your summer course. These credentials will be sent to the email address that parents used to register their student for our summer program.

Q: The course my child signed up for has an eBook set as the textbook. When will I find out how to access the text?

A: Within a week of the start of the course, you will receive an email with Zoom login information for your child's course. More details will be shared during the first class meeting.

Q: What are the grading policies for summer programs; how do I know if my child passed on to the next math level?

A: To move on to the next math level in the fall, students need to earn both a 90% on the final exam and a 90% grade in the course. If it ends up being the case that your student does not earn a 90% or better for the final grade, we would have your student repeat their summer course in the fall.

Q: After the final exam, how soon will we know if our student passed their math course?

A: The final is held on the last day of the course, and all final grades are submitted that same day. Final grades for summer courses can be expected in a week to 10 days following the end of the course. Based on the results, math levels are then scheduled for the coming school year.



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For general program or ACTIVE questions, email the Summer Team at mcl-summer@basisindependent.com.

DO I NEED TO PAY FOR AN ACTIVE MEMBERSHIP TO SIGN MY CHILD UP FOR AN ACTIVITY?

No. All ACTIVE membership advertising can be bypassed without payment. You ARE NOT required to pay for extra insurance and may opt out of this coverage during the checkout process.

DO I NEED TO CREATE AN ACCOUNT ON ACTIVE WHEN REGISTERING FOR AN ACTIVITY?

During online registration, you are asked to enter an email address. The system verifies if an account already exists. If yes, then the password is required. If no, then at the end of registration, you will be required to create a password so that an online account is established. Note: if you already have an online account, use the SAME email address and password used when online account was created.

HOW DO I KNOW IF I'VE SUCCESSFULLY REGISTERED FOR AN ACTIVITY?

A confirmation email is automatically sent to the primary parent/guardian email address in ACTIVE.com after registration has been successfully completed.

HOW DO I ADD AN ACTIVITY AFTER MY INITIAL REGISTRATION IS COMPLETE?

Access your online account at <https://campself.active.com/basisindependentmclean> using the SAME email address and password used when online account was created. Select REGISTER FOR MORE PROGRAMS. Note: ACTIVE.com works better on Chrome. You may need to sign-out and then sign-in again to get your most up-to-date account information and registered class schedule.

HOW DO I DROP AN ACTIVITY AFTER I'VE REGISTERED FOR IT?

See the Camp Policies page in this brochure for cancellation policies. Cancellation requests must be made by emailing the Summer Team at mcl-summer@basisindependent.com by the stated deadline.

HOW DO I KNOW WHEN ACTIVITIES START?

Activity dates and times are in this brochure and also on ACTIVE.com under activity description. Parents will receive a reminder of the start date for registered classes at the primary email address on file in ACTIVE.com.

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